

SPECIAL DOUBLES

After Overcall: Penalty _____
Negative thru 5D ex 4S
Responsive : thru _____ Maximal
Support: Dbl. thru _____ Redbl
Card-showing Min. Offshape T/O

SIMPLE OVERCALL

1 level 6 to + HCP (usually)
often 4 cards very light style

Responses

New Suit: Forcing NFConst NF
Jump Raise: Forcing Inv. Weak
Rubens, Q=Contr+, Rosler

JUMP OVERCALL

Strong Intermediate Weak
Intermediate Unfavourable Vul only

OPENING PREEMPTS

Sound Light Very Light
3/4-bids
Conv./Resp. _____

DIRECT CUEBID

OVER: Minor Major
Natural
Strong T/O
Michaels
Game Force

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430

Minorwood where obvious.

vs Interference: DOPI DEPO Level: _____ ROPI

LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
x x x x (x) x	x x (x) x x x
x x x x x x (x)	(x) x x x (x)
(A) K x T 9 x	A K J x A Q J x
K Q x K J T x	A J T 9 A T 9 x
Q J x K T 9 x	K Q J x K Q T 9
J T 9 Q T 9 x	Q J T x Q T 9 x
K Q T 9	J T 9 x T 9 x x

LENGTH LEADS:

4th Best vs SUITS vs NT
3rd/5th Best vs SUITS vs NT
Attitude vs NT

Primary signal to partner's leads

Attitude Count Suit preference

SPECIAL CARDING **PLEASE ASK**

NOTRUMP OVERCALLS

Direct: 16 to 19 Systems on
Conv. _____
Balancing: 11 to 15
Jump to 2NT: Minors 2 Lowest
Conv. Range find over 1N Bal, 2N=20-23

DEFENSE VS NOTRUMP

vs: Strong Weak
2♣ Majors Majors
2♦ D D
2♥ H H
2♠ S S
Dbl: Pen Pen
Other: X in Bal seat at least 4-4 Major and Opening Bid

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level
Jump Shift: Forcing Inv. Weak
Redouble implies no fit

2NT Over Limit+ Limit Weak
Majors
Minors
Other: J/S = Fit showing bid

VS Opening Preempts Double Is

Takeout thru 5D Penalty
Conv. Takeout: _____
Lebensohl 2NT Response
Other: _____

DEFENSIVE CARDING

vs SUITS vs NT
Standard:
Except
Suit preference
when count not important

Upside-Down:
count
attitude

FIRST DISCARD

Lavinthal
Odd/Even

OTHER CARDING

Smith Echo
Trump Suit Pref.
Foster Echo

NAMES Ian Findlay K504588 Irving Litvack J266586

GENERAL APPROACH

Standard - Very Obstructive

Two Over One: Game Forcing Game Forcing Except When Suit Rebid
VERY LIGHT: Openings 3rd Hand Overcalls Preempts
FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other

NOTRUMP OPENING BIDS

1NT
15 to 17
12 to 14
5-card Major common
System on over _____
2♣ Stayman Puppet
2♦ Transfer to ♥ Forcing Stayman
2♥ Transfer to ♠
2♠ Range find or clubs
2NT 3D bid if like it
3♣ 5-5 Strong
3♦ Baron
3♥ 6+H slamish
3♠ 6+S slamish
4♦, 4♥ Transfer Smolen
Lebensohl (Fast denies)
Neg. Double : 3 level
Other: 4D=5-5 Majors

2NT 20 to 21

Puppet Stayman
Transfer Responses:
Jacoby Texas
3♠ -> 3N 3N-> 4C 4S=Baron

3NT To play to
8 or 9 tricks

Conventional NT Openings

MAJOR OPENING

Expected Min. Length 4 5
1st/2nd
3rd/4th

RESPONSES

Double Raise: Force Inv. Weak
After Overcall: Force Inv. Weak
Conv. Raise: 2NT 3NT Splinter
Other: _____

1NT: Forcing Semi-forcing

2NT: Forcing Inv. to _____

3NT: 14 to 16 4-3-3-3

Drury : Reverse 2-Way Fit

Other: _____

MINOR OPENING

Expected Min. Length 4 3 0-2 Conv.
1♣
1♦

RESPONSES

Double Raise: Force Inv. Weak
After Overcall: Force Inv. Weak
Forcing Raise: J/S in other minor
Single raise Other: 2N

Frequently bypass 4+♦

1NT/1♣ _____ to _____

2NT Forcing Inv. to _____

3NT: 14 to 16 4-3-3-3

Other: _____

DESCRIBE

RESPONSES/REBIDS

2♣ _____ to _____ HCP
Strong Other 81/2 tricks plus
2♦ Resp: Neg Waiting Kokish 25+

2♦ 3 to 9 HCP
Natural: Weak Intermediate Strong Conv.
2NT Force New Suit NF
Easy Ogust, McCabe after X

2♥ 3 to 9 HCP
Natural: Weak Intermediate Strong Conv.
2NT Force New Suit NF
Easy Ogust, McCabe after X Easy Ogust

2♠ 3 to 9 HCP
Natural: Weak Intermediate Strong Conv.
2NT Force New Suit NF
Easy Ogust, McCabe after X Easy Ogust

OTHER CONV. CALLS: New Minor Forcing 2-Way NMF

Weak Jump Shifts: In Comp. Not in Comp.

4th Suit Forcing: 1 Rd. Game Pen pass of XX, 2 way Stayman/1NT 15-17 2nd bid, Minorwood, Crap, like to obstruct